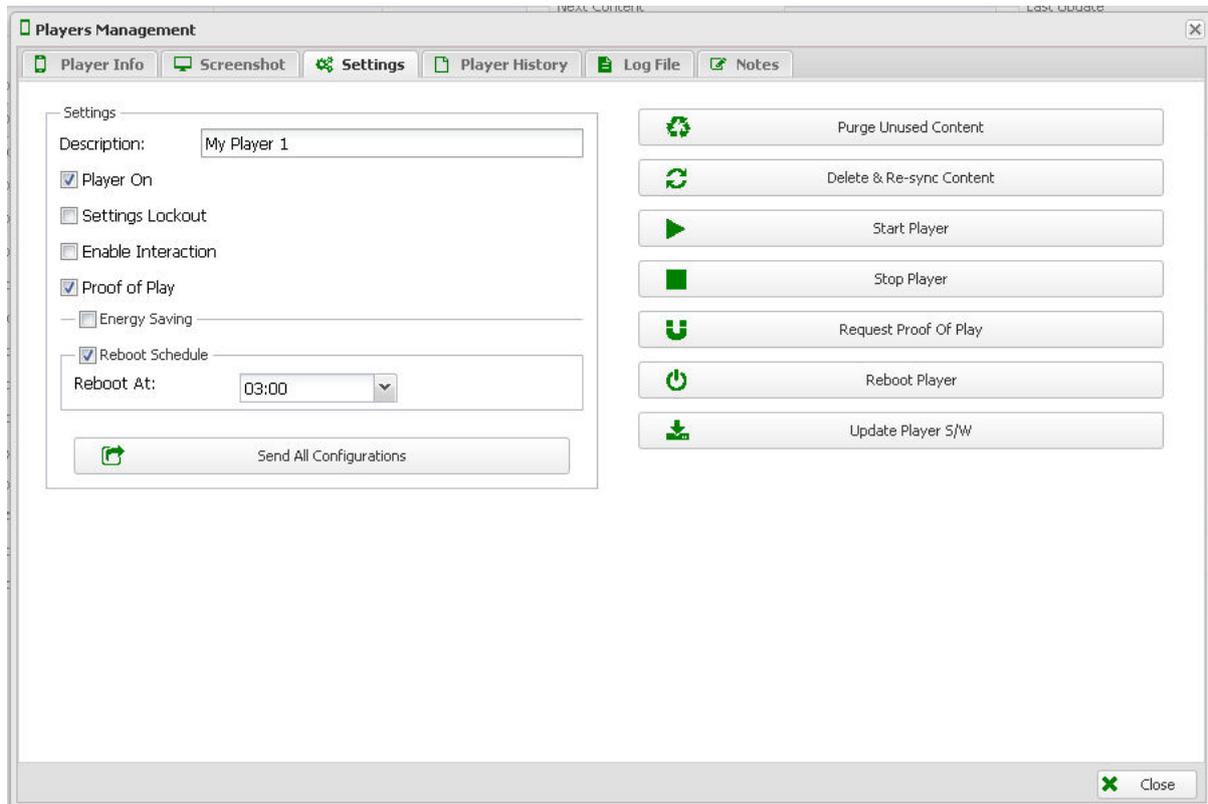


Help - Player Settings

To access player settings, double click a player in the *Locations* entity listing to access the *Player Management* page and select the *Settings* tab.



Settings

The settings area contains all the configurable player settings along with their current status.

Description: You can change the player description text to make it more recognisable. Examples are “Front Window Screen”, “Reception”, “S/N 1234567”

Player On: This should always be ticked to ensure DSA player is active. Unticking this will cause the player to run in background mode (off screen) on next reboot.

Settings Lockout: This is generally NOT ticked. It is used to lockout Android settings menu if users are allowed to access the Android OS (this is not the case where there is no touch screen or mouse).

Enable Interaction:

This is generally NOT ticked. This is used to ensure that DSA reverts to temporary background mode when the screen is touched. Often used in conjunction with Settings Lockout where DSA is running on Retail Tablets or Phones to allow users to access the OS on the device. DSA resumes if there is no user activity for 20 seconds

Proof of Play:

This is generally NOT ticked. This feature when enabled, causes the player to record all media impressions and return the records to the service on a daily basis. These records may be viewed, sorted and downloaded in the Proof of Play Entity.

Note: Proof of play is an optional functionality. Consult your DSA supplier.

Energy Saving:

Energy Saving is a facility for turning the screen backlight off or failing that displaying a black screen. This can be used to ensure no content is displayed outside of the required hours.

Tick the Energy Saving Option to enable the Energy Saving Mode and reveal the time settings:



The screenshot shows a settings panel for 'Energy Saving'. At the top, there is a checkbox labeled 'Energy Saving' which is checked. Below this, there are two rows of settings. The first row is 'Sleep at' with a dropdown menu showing '17:35'. The second row is 'Wake at' with a dropdown menu showing '08:55'.

Set

the desired Sleep time (Screen off / black) and desired Wake time (Screen on / Playing). Ensure the other player settings such as Player ON and reboot time are as required. Remember ALL player settings will be sent. Then click "Send All Configurations".

For players with supported backlight control (such as DSA P2), playout is suspended, the player switches to idle mode and the screen backlight goes off.

Note it is essential that the screen remains in sleep mode so that it will automatically resume when the backlight is turned back on. Some newer monitors revert to a Standby mode after a certain sleep period, requiring a manual turn on using a remote or screen power button. Consult your screen provider.

For players with supported backlight control, playout is suspended, the player switches to idle mode and a black screen (backlight remains on) is displayed.

Note: To manually extricate a player from power saving mode during a power saving cycle, disable energy saving and send this

new configuration. Then send a Reboot to the player. The player will resume playout after reboot.

Reboot Schedule: All players must reboot on a daily basis. Here you can set a time for the player to reboot. The default is 3 AM. Select a time that is outside normal operational hours.

Send all Configurations: Click this button to update the player settings.

Note: The player will be updated with ALL of your selected or unselected fields as they appear above.

Purge Unused Content: Selecting this button will instruct the player to delete any locally stored media files not referenced by its current playlist or template. This is a housekeeping function to offset disk space availability.

Delete and Resync Content: Selecting this button will instruct the player to delete its currently stored content and re-synch and download content afresh from its associated playlist / template.

Start Player: Selecting this button will instruct the player to start up if it is currently inactive.

Request Proof of Play: Selecting this button will request the latest proof of play records from the player. This function only applies for accounts where proof of play has been enabled – consult your DSA provider.

Reboot Player: Selecting this button will instruct the player to reboot the Android Operating System and restart the player.

Update Player S/W: Selecting this button will instruct the player to look for and apply any necessary software updates.